

<b>CD-ROM Dependency Tasks &amp; schedule</b>		
<b>Task</b>	<b>Dependent On</b>	<b>Days</b>
Full Quote	List of all media to be provided, indication of style of interface, interactive elements and demands for upgradability.	0-1
Navigation Design - paper	Comprehensive list and description of all media. Discussion of Navigation - sections. Additional features (games, contact, html etc)	1-3
Interface Design	Clients: Provision of appropriate graphics (logos etc) - other company/organization marketing material.	1-4
Optimizing Media (compression of graphics, video, music etc)	Clients: Provision of all media.	0-3
1st draft	Signoff on navigation and interface design	2-7
Usability Testing and product perception	Completion of fist draft	1
2nd Draft	Feedback from Client and usability testing	1-5
Packaging design	Provision of print-resolution material (logos etc)	0-1
Multiplatform testing		1-5
Usability testing		1
3rd draft (final draft?)	Feedback from Client and usability tests	1-5
Final Mutlplatform testing	Signoff of 3rd/final draft	1-5
Multiplatform Master	All tests OK	0-1
Packaging final Amendments and Printing		0-1
Final duplication/replication & delivery		5-14*
		15- 57**
<p>*This stage only if you want final duplication handled by edible media  ** It is extremely unlikely that any project will take 57 days! Each project has particular intricacies - but rarely taking the longest time for each task.</p>		